

THE GOLDEN RULES

*The following ten statements summarise the CUCBC rules that must be followed by all University and College crews rowing on the Cam between Jesus and Baitsbite Locks. Failure to obey these rules **WILL** result in clubs being fined and/or banned from using the river.*

1. No College crew may be on the water during the 'Hours of Darkness' and no boat may be on the water without lights in the 15 minutes before lighting up or the fifteen minutes after lighting down (Rule 11).
2. No boat is allowed on the water when the CUCBC flag is red and only University crews, first boats and boats in the first two divisions of the May Bumps (Men), or first boats and boats in the first division of the May Bumps (Women), or first fours, are allowed on the water when the flag is yellow (Rule 13).
3. Only University Crews, first boats, and any other boats in the top two divisions of the May Bumps may row below Baitsbite Lock (Rule 32).
4. No novice crew may be on the water before 7.30am or within fifteen minutes of lighting down, which ever is later, and all novice crews must be accompanied. In addition, the first outing of a novice eight must be with an experienced cox (Rule 14).
5. Loud hailers must not be used anywhere on the towpath, and coaching from the bank, and the use of cox boxes, should be kept to a minimum anywhere on the river before 7.30am. Coaching from the bank is not permitted at all above the railway bridge before this time (Rule 37).
6. No College crew may be on the water on a Sunday, save when participating in a CRA, ARA or CUCBC race, unless the Executive Committee has made an announcement to the contrary (Rule 12).
7. All coxless boats must have a steerer on the bank, except for single sculls at any time and experienced pairs and doubles outside the hours of 9am and 4pm in Full Term (Rule 18).
8. Boats travelling downstream must keep to the non-towpath side of the river until after Ditton Corner when they cross over to the towpath side. At the sign after Grassy Corner, they must cross back to the non-towpath side, and stay on that side until Baitsbite Lock (Rule 21).

Boats travelling upstream must keep to the towpath side until the middle of the Gut when they must cross to the non-towpath side, taking the inside of the corner. At the top of Plough Reach they cross back to the towpath side, and stay on that side until the boathouses (Rule 22).

9. Boats travelling downstream must give way to boats travelling upstream, and slower boats must give way to allow faster boats to pass. In addition, whenever a boat eases it must draw in close to the bank to allow other boats to pass unimpeded.
10. Unless required for safety reasons, boats may only spin at the Penny Ferry, between the two posts at the bottom of Long Reach and above the boathouses in Baitsbite Reach. When necessary, boats must queue to spin, and should only spin when it is clear that no boat is approaching that is likely to be impeded. Once spun, boats must move off immediately or, if pulling in on the Long Reach or in Baitsbite, may only do so above the spinning area.